

HOW TO SETUP ACTIVE-ACTIVE CLUSTERING WITH PURESTORAGE TECHNOLOGY

Active-active clustering is a data resiliency architecture in which client workloads are distributed across two or more nodes in a cluster to keep your data safe and available in the event of an unexpected component failure.

The key difference between active-passive and active-active architectures is performance. Active-passive clusters have client machines connect to the main server, which handles the full workload, while a backup server remains on standby, only activating in the event of a failure.

Active-active clusters are where client machines connect to a load balancer that distributes their workloads across multiple active servers. Active-active clusters give you access to the resources of all your servers during normal operation. In an active-passive cluster, the backup server only sees action during failover.

Common benefits of active-active clusters include:

- High availability of mission-critical apps across data centers, campuses, and metros
- Load balancing across a cluster of servers
- Data redundancy and resiliency (maintain uptime even when one site fails)

1 PURE STORAGE ACTIVE/ACTIVE CLUSTERING SETUP

The following steps are required to enable Active/Active Clustering on PureStorage:

- 2. Connect the Arrays
- 3. Create a Stretched POD
- 4. Create a Volume
- 5. Connect Hosts

Purity ActiveCluster uses the same simple and easy storage management model as the rest of FlashArray. To enable ActiveCluster, PureStorage added one new command. It takes only four short steps to setup: Connect the arrays, create a stretched pod, create a volume, and connect the hosts.

2 CONNECT THE ARRAYS

This section describes how to Connect the Arrays.

- 1. Go to PureStorage CLI.
- 2. The following command:



a. Purearray connect -type sync-replication.

Or

1. From the GUI on one FlashArray go to first get a connection key (doesnt matter which array):

Ç	PURESTORAGE 4	Storag	le						Q Search		A O
۲	Dashboard	Array	Hosts Vo	lumes	Protection	Groups	Pods				
1	Storage	🔮 > A	rray								
Q	Analysis	Size 20484 G	Data Reduction 2.8 to 1	Volumes 1.12 T	Snapshots 0.00	Shared 79.53 G	System 0.00	Total 1.20 T			
	Performance Capacity	sn1-x70-b05-33									
	Replication		Hosts		Host Groups			Volumes		Volume Snaps	hots
Ð	Health				-			10			
*	Settings	1	/olume Groups 0		Protection Gro	Jps	Protectio	n Group Sr	napshots	Pods 1	
		Connec	ted Arrays								+:
Terms	s Sut	Name	Conn	ected Typ	e Version	Manage	ment Addre	55	Replication A	Address	Throttled
						No arra	ys found.				

2. Click on the hamburger and click "Get Connection Key"

onnected A	Arrays					+
Name	Connected	Type	Version	Management Address	Replication Arte	Connect Array
				No arrays found.	-	Get Connection Key

3. Click Copy:





4. Now go to the other array: Repeat the steps above except this time you chose "Connect Array" and enter in the connection key and management address of the array you got the key from and choose "Sync Replication".

Connect Array	3
Management Address	10.21.149.21
Туре	Sync Replication •
Connection Key	•••••
Replication Address	Auto discovered unless using NAT
	Cancel Connect

3 CREATE A STRETCHED POD

What the HECK is POD? Well, a pod is a namespace, but also a replication group. A pod is first created on a FlashArray, then a second FlashArray is added to it. This is called "stretching a pod". When a pod is first stretched the initial synchronization of the data starts. When everything is in sync, the volumes are now available on both sides. They can be read from or written to on either array at the same time.

- 1. Go to the CLI and Type:
 - a. >purepod create pod1
 - b. >purepod add –array vMSC- pod01

Or

- 1. Within the GUI Go to the Pods tab and create a new one and name it something that makes sense:
 - a. Go to the Storage section, choose Pods and then click the Plus sign



Q	PURESTORAGE"	Storage	ge Q Search						A 0		
۲	Dashboard	Array Ho	sts Volumes	Prote	ction Gr	oups	Pods	2			
(f)	Storage	🕐 > Pods									
Q	Analysis	Size Data Re	duction Volumes	Snapshots	Share	d System	n Total				3
	Performance Capacity	Pods 0 of 0 <								> + :	
	Replication	Name 🔺			Array	Status	Mediator	Volumes	Snapshots	Shared	Reduction
۲	Health					No pods fo	und.				
	Create	Pod								×	
		Name	Name vMSC-pod01								
								Cance	Crea	ate	

2. At this point add any pre-existing volumes you would like to add to the pod. This is called a volume "move". The volume is not literally moved, nor is any data copied. **The volume is simply moved into the pod namespace**. So if my pod is named "codypod" and my volume is currently called "codyvolume", when the volume is moved into the pod, it will be called "codypod::codyvolume".



Choose a volume:

Q	PURESTORAGE	Storage	0		Q Search	A 0
۲	Dashboard	Array Hosts Vol	umes Protection	Groups Pods		
ß	Storage	🕐 > Volumes				
S.	Storage	Size Data Reduction	Volumos Snapshots	Shared System	Total	
્	Analysis	2000410 0.0101	0.00	4116 G 0.00	1.19-1	
	Performance Capacity	Volumes			General Space	1-1 of 1 <> + :
	Replication	Namo 🔺 🚺		Source	#Hosts Serial	
~	11.30	VIIISC				
	Health	= vMSC-vol01			0 1037B35FD0	EF40A500011A22 🖸 🛅

Choose move:



Chose where to move it to (the pod):

viove volume		
fou are moving volume 'vM	SC-vol01' to another volume group or pod	, or to the array ('/').
Container	Ĩ	
Name	4	
	1	
	of vMSC-pod01	Cancel Move
	No more matching	

Confirm:

Move Volume		~					
You are moving volume 'vN	ISC-vol01' to another volume group or pod, or to the array ('/').						
Container	Container vMSC-pod01						
Name	vMSC-vol01						
	Cancel Move						

This process is of course non-disruptive to any host I/O to that volume.

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When you have finished adding any volumes, you can now stretch the pod to the second FlashArray.

4 CREATE A VOLUME

1. From the CLI: Type: >purevol create -size 1T pod::vMsc-vol01

Or

2. See above in step 3 the volume is created when copying the volume into the POD

5 CONNECT HOSTS

1. From the CLI: >purehost connect -vol vMSC-pod01::vMSC-vol01

Or

This process is of course non-disruptive to any host I/O to that volume.

When you have finished adding any volumes, you can now stretch the pod to the second FlashArray.

2. From the GUI:

Go to add a FlashArray:

Arrays	Size	Data Reduction	Volumes	Snapshots	Shared	System	Total	Sou	urce Mediator	
Arrays	8 T	1.0 to 1	0.00	0.00	0.00	-	0.00	1.1	purestorage	e
Name Status Prozen At Mediator Status	Arra	ays							-	
	Arra Nam	ays e				Status	Froz	en At	Mediator Status	

Choose a FlashArray that is synchronously connected:

Add Array						
Array	Select an array					
	sn1-x70-c05-33					
		Cancel	Add			

It syncs:

Arrays				+
Name	Status	Frozen At	Mediator Status	
sn1-x70-b05-33	🥑 online	<u>2</u> 5	online	ŵ
sn1-x70-c05-33	A resyncing	5	online	面

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The volume is now available on both FlashArrays!

Size	Data Reduction	Volumes	Snapshots	Shared	Syst	em Tota	I Sourc	e Mediator	
, ,	1.0 10 1	0.00	0.00	0.00		0.00	-	pulestolage	
Arra	ays								+
Nam	e					Status	Frozen At	Mediator Status	
sn1-x	70-b05-33					📀 online		online	Ŵ
sn1-x	70-c05-33					📀 online	r >	online	面
Volu	umes					General	Space 1-2	2 of 2 < > -	+ :
Nam	e 🔺			Sour	ce #1	Hosts Se	rial		
e vi	MSC-pod01::vMSC-v	rol01			1	0 10:	37B35FD0EF4	DA500011A22	3 💼
- 10	MSC-pod01:vMSC-v	0102				0 10	37B35FD0EF4	0A500011A24	र क्र

There are a few other option:

1. Use cloud mediator or deploy and internal one. The default behavior is for the FlashArrays to use the cloud mediator. This is the preferred option in general (it ensures it is on a third site for instance). But if you want to deploy an internal mediator, we do offer a vApp.

Array	Hosts	Volumes	Protect	tion Grou	ips P	ods					
Pods > @ vMSC-pod01											
Size	Data Reduction	Volumes	Snapshots	Shared	System	Total	Source	Mediator			
0	1.0 to 1	0.00	0.00	0.00	14 ¹	0.00	- 12 C	purestorage			



2. Set an array as preferred for a host. If hosts only have access to the volume through one FlashArray, there is no need for this (called non-uniform configuration). If hosts in both sides have storage access to a volume through both FlashArrays, you might want to set a preferred array. When you set a preferred array for a host, Purity automatically tells the host that its paths are optimized or not optimized. The preferred array paths will be marked optimized and therefore a host will only use those paths. If you do not set this, and there is a latency difference across sites, reads and writes might go to the remote FlashArray instead of the local one, which will add unnecessary latency. I will go more into this in another blog post.

In Treferred Anays			
Available Arrays	Selected Arrays		
1	1 selected	Clear	
🖉 🊋 sn1-x70-b05-33	👼 sn1-x70-b05-33	د	
sn1-x70-c05-33			
		Cancel Ac	

Getting Started Summary Monitor	Configure Permissions	Files Hosts VMs FlashArray	Snapshot Objects Pure Storage		
** General Capability sets Device Backing. ConnectWty and Multipathing	Connectivity and Multipathing Select a host to view the multipathing details for its devices. Mount Unmount				
	Hoff	Dutatione Mounted	Datastore Coonectivity	Mount Paint	
	ac-esxi-a-07 pureciou	ud.com Mounted	Connected	/vmfs/volumes/5a692ce0-6559873e-7a23-90b11c3/9c	
	ac-essi-a-08.purecios	nd.com Mounted	Connected	Amfs/volumes/5a692ce0-6559873e-7a23-90b11c3f9c	
	ac-esxi-a-06.pureclou	ud.com Mounted	Connected	. hmfs/volumes/5a692ce0-6559873e-7a23-90b11c3f9c	
	Muttipathing Details Device: PURE Fibre Chan Multipathing Policies + Path Selection Polic Storage Array Type F Paths Owner Plugin 1 + Paths	nel Disk (naa 624a93701837b35fd0e y Round Robin (VMware) folicy VMW_SATP_ALUA	140a500017885)		
		C Refresh Enoble Disa	Dio	Target	
		vmhba2.C0.T7.L244	 Active (0/0) 	52 4a 93 75 15 74 75 16 52 4a 93 75 15 74 75 16	
		vmhba2:C0:T121.253	 Active 	52 4a 93 72 e3 85 21 02 52 4a 93 72 e3 85 21 02	
		vmhba1.C0.T12.L253	 Active 	52.4a.93.72.e3.85.21.03.52.4a.93.72.e3.85.21.03	
		vmhba1:C0:T4:L244	 Active (I/O) 	52.4a.93.75.15.74.75.13.52.4a.93.75.15.74.75.13	
		vmhba2:C0:T151,253	 Active 	52 4a 93 72 e3 85 21 16 52 4a 93 72 e3 85 21 16	
		vmhba1:C0:T15:L253	 Active 	52.4a 93.72 e3.85 21:17 52.4a 93.72 e3.85 21:17	

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Note: Once a pod is created, you can control the pod and volumes from either FlashArray. If you create a snapshot, that snapshot is created on both sides. If you have snapshots before putting a volume in a pod, then you put the volume in, those snapshots will be copied over too.

If you create a new volume in a stretched pod, it is immediately available in both sides.

So ActiveCluster is not just an active-active solution, it can also be a very simple means to move a volume and its snapshots over to a different array, Put a volume in a pod, stretch it, let it sync, then unstretch it.

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